

RHINO LACROSSE TOURNAMENT RULES

MEN'S 18+ / OPEN DIVISION RULES

1. **Eligibility:** All teams are required to certify that all players meet age eligibility requirements for the event as published on the event's official website.
2. **Timing:** All men's games will consist of four 12 minute running time periods. Halftimes are limited to 5 minutes. Game duration and halftime may be shortened by mutual agreement of participating teams. Also, at the discretion of the tournament organizers, game times may be shortened due to inclement weather, or to keep the tournament on schedule. Penalty time will be stopped time.
3. **Overtime:** In the event of a tie game at the end of regulation, Sudden Victory overtime will begin after a 3-minute break. Overtime periods will be 4 minutes of running time. The 1st overtime period will begin with a face-off (unless an uneven penalty situation exists). There is NO coin toss & the goals defended will remain the same as at the end of regulation. Alternate possession will also remain the same. If the score remains tied at the end of an overtime period, subsequent overtimes will be as follows: The team in possession of the ball will retain the ball to begin the next overtime. Goals to be defended switch & the restart will be in the same relative position at the opposite end & no closer than 20 yards laterally from the goal. If neither team has possession at the end of an overtime period, a face-off will start the next overtime.
4. **Timeouts:** Each team will be permitted two 1 minute time-outs per half, and may be called by the team in possession any place on the field. Either team may also call Timeouts during a dead ball situation. The game clock will be stopped during timeouts. There are NO timeouts allowed in overtime periods.
5. **Face-offs:** Face-offs will be conducted with the 2015 NCAA rules as a guide. Adjustment of sticks prior to the set call will be allowed by officials to ensure proper placement of the crosse & bodies. No player may pick up or carry the ball in the back of the stick. Carrying the ball in the back of the stick is defined as no more than 1 step. Face-off violations will result in a turnover. The player in violation may stay in the game and play defense. The officials do NOT count violations, but continued technical fouls by a player or team may result in a 1-minute unsportsmanlike conduct foul.
6. **Advancing the Ball, Counts & Stalling:** No counts will be used unless a stall warning is issued. If a stall warning is issued the ball must be moved to the attack box area within 10 seconds and kept in the attack box area. There will be no automatic 2-minute stalling rule in the fourth period.
7. **Substitutions:** All substitution will be on the fly, **other than**, when a goal is scored or a served time penalty is assessed. All substitutions must go through the designated substitution box.
8. **Restarts:** Restarts will be as per NFHS Rules. Quick restarts are encouraged, but no player may be within 5 yards of the player in possession. Goaltenders will be allowed a maximum of 5 seconds to return to the crease area.