

2017 ELF TOURNAMENT RULES

Note that in the event of a mixed graduation year division, the rules of the younger graduation year will be used.

BOYS MIDDLE SCHOOL & YOUTH (2021-2022 thru 2025-2026) **Divisions Rules**

Boys 2021-2022 thru 2025-2026 divisions will use the Modified Sports Standards of the National Federation of High School Associations Rules with the following exceptions/clarifications.

1. **Eligibility:** All teams are required to certify that all players meet age eligibility requirements for the event as published on the event's official website.
2. **Timing:** All games will consist of two (2) 22-minute running time halves with a five minute half-time. *Note – game duration and halftime may be shortened by mutual agreement of participating teams. Also, at the discretion of the tournament organizers, game times may be shortened due to inclement weather, or to keep the tournament on schedule. Penalties will be stopped time.
3. **Overtime:** Sudden victory overtime will follow the completion of a tied game after a 3 minute break; sudden victory periods will be 4 minutes of running time; goals defended will remain the same for the first sudden death period and a face-off will commence the first sudden death period; goals will be exchanged after each sudden death period and the ball will be put in play at the relative area of the field by the team which had possession of the ball at the end of period; if no possession, a face-off will take place.
Substitutions: All substitutions will be on the fly.
4. **Timeouts:** Each team will be given one (1) one-minute timeout per half, which cannot be taken in the last two minutes of the game. Game clock will stop during timeouts. There will be no timeouts allowed in overtime.
5. **Advancing the Ball, Counts & Stalling:** No counts will be used but stalling may be called and the ball will have to be kept in the box in the final two minutes of play.
6. **Body Checking:** No body checking of any kind is permitted in Boys 2025-2026.
7. **Stick Checking:** Any one handed check will be considered a slash, even if contact is not made.

BOYS HIGH SCHOOL (2019-2020) DIVISION RULES

Boys 2019-2020 division will use Federation High School Rules (NFHS) with the following exceptions:

1. **Eligibility:** All teams are required to certify that all players meet age eligibility requirements for the event as published on the event's official website.
2. **Timing:** All games will consist of two (2) 22-minute running time halves with a five minute half-time. *Note – game duration and halftime may be shortened by mutual agreement of participating teams. Also, at the discretion of the tournament organizers, game times may be shortened due to inclement weather, or to keep the tournament on schedule.
Overtime: Sudden victory overtime will follow the completion of a tied game after a 3 minute break; sudden victory periods will be 4 minutes of running time; goals defended will remain the same for the first sudden death period and a face-off will commence the first sudden death period; goals will be exchanged after each sudden death period and the ball will be put in play at the relative area of the field by the team which had possession of the ball at the end of period; if no possession, a face-off will take place.
4. **Timeouts:** Each team will be given one (1) one-minute timeout per half, which cannot be taken in the last two minutes of the game. Game clock will stop during timeouts. There will be no timeouts allowed in overtime.
5. **Substitutions:** All substitutions will be on the fly.
6. **Advancing the Ball, Counts & Stalling:** No counts will be used unless a stall warning is issued. If the officials feel a stall warning is needed & it is initiated, the ball must be moved to the box within 10 seconds and kept in the box, as per the NFHS Stalling rule.
7. **Restarts:** As per the NFHS Rules. The Goaltender shall be given a maximum of 5 seconds to return to the crease area.
8. **Slow Whistle Rule:** All flag down situations are handled in the same manner as NFHS rules. **SLV TOURNAMENT TIE-BREAK FORMULA: ALL DIVISIONS**

In reseeding teams or in any other tie-break situation, the following tournament tie-breaker will be utilized:

1. Head to head competition; all tied teams must have played each other for this to apply;
2. Fewest goals allowed;

3. Highest goal differential, total goals scored (12 goals per game max, in a full-length game), less total goals given up;
4. Most goals scored;
5. Coin toss

**In the event of a forfeit, the score will be recorded as 7-0.*

NOTE: After each level of criteria is utilized, the tiebreak resets. Example: If there is a 3-way tie, and one team secures a seed/slot based on goals against, the tiebreak resets to head-to-head for the next seed/slot if relevant.

In reseeding teams for the playoff rounds, the tournament will try to avoid duplicate games between teams unless the game is still in the divisional championship stream. For consolation games, staff will look to schedule opponents based on whether or not they have already played.